Art Unit Overview: Year 3 Autumn 1 - Painting - Stone Age to Iron Age

Context: In this unit, you will continue to develop your painting skills. You will explore the work of different artists, thinking about what you like or dislike about their work. You will experiment with colours, changing the shade, tone and tint. You will investigate Stone Age cave paintings and use different painting techniques to create your own. Once your cave painting is complete, you will evaluate how successful you have been and think about what you would do differently next time.

Key Questions: How were cave paintings created? What colours were used and why? What materials are the best to use?

Previous steps

In Year 1, you learnt about the primary colours and how to mix them. You experimented with applying paint in different ways using brushes, fingers, sticks, combs, rollers and knives. You thought of what you could add to the paint to create different textures. You experimented with different techniques e.g. layering, mixing media, scrapping through to create different effects and you made observations of objects, people, places, from memory and your imagination.

Current steps in learning

You will know how to mix primary colours to create secondary colours and be able to use more specific colour language. You will experiment with adding black and white to change the shade, tint and tone of the paint. You will experiment with colour to create mood and try painting in the style of an artist you have studied. You will experiment with different effects and textures including blocking in colour, washes, thickening paint to create textural effects and you will work on a range of scales e.g. thin brush on small picture

Next steps:

In Year 5, you will continue to improve your painting skills. You will be able to identify primary, secondary, complementary and contrasting colours. You will investigate different media and materials and mix colours to convey mood and atmosphere. You will begin to develop an awareness of composition, scale and proportion before developing a painting from a drawing. You will take inspiration from a variety of sources e.g. observational drawing, themes, poetry, music.

Artists to research, compare & evaluate

primary colours

tone

shade

texture

evaluate

Teyjah McAren

Vocabulary

secondary

colours

tint

artist

scale

cave painting

Generate Ideas

 Make and record first hand observations, experiences and from your imagination

Exploring, developing & evaluating work

- Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures
- Question and make thoughtful observations about starting points and select ideas to use in your work

Evaluate

- Compare ideas, methods and approaches in your own and others' work and say what you think and feel about them
- Adapt your work according to your views and describe how you might develop it further
- Annotate work in sketchbook

Diagrams & resources

Information on different artists and techniques

www.tate.org.uk/kids



Cave paintings



Teyjah McAren

Assessment	Т	Р
Create a cave painting that includes key features.		
Create a cave painting using a range of colours created through experimentation.		
Be able to compare work with others and explain what you think and feel about it.		